Scoop-De-Doo

Building Fluency: place value understanding

Materials: gameboard for each player, game markers, beans or other manipulative, spoon

Number of Players: 2-4

Directions:

1. Players take turns scooping a spoonful of beans and placing the beans on the mat in the ones places.
2. When possible, players should trade 10 ones for a ten.
3. When a player trades 10 ones for a ten, he should place a marker on one of the tens and replace the beans in the pot.
4. The first player to have 9 tens is the winner.

Variation/Extension: Player could draw models in their math notebook.

10

10 10 10

10 10 10 10 10

1	1	1	1	1	1	1	1	1	1